









START RACE

Time		Sound	Laser start	GP start
- 10 secs	pre-warning	●●●●● lots of hoots		
5 mins	warning Laser up	● one hoot	 ↑	
4 mins	prep prep up	● one hoot	 ↑	
1 min	one-minute prep down	— one long hoot	 ↓	
0 mins / 5 mins	start Laser down GP up	● one hoot	 ↓	
5 mins	warning GP up			 ↑
4 mins	prep prep up	● one hoot		 ↑
1 min	one-minute prep down	— one long hoot		 ↓
0 mins	start GP down	● one hoot		 ↓

AT THE START

BOATS OVER THE LINE

INDIVIDUAL RECALL
one or more boats,
all sail numbers taken

●
one hoot
after start



Write how many boats over the line on board and display
Leave flag up until all boats have recrossed the line, or for 4 minutes

GENERAL RECALL
lots of boats,
sail numbers unknown

●●
two hoots
after start



Reset clock if last or only class in race; otherwise run new start after second class start

1 min before new start
general recall down

●
one hoot



5 mins start new sequence

BLACK FLAG START

5 mins warning
GP up

●
one hoot



4 mins prep
black flag up

●
one hoot



1 min one-minute
black flag down

●
one long hoot



After the one-minute,
any boat in the
triangle between the
first mark and the start
line is disqualified




0 mins start
GP down

●
one hoot






TO POSTPONE DURING SEQUENCE – WIND CHANGES, MISTAKE MADE etc

Any time postpone up  two hoots  

1 min before new start postpone down  one hoot  

5 mins start new sequence

FINISH/SHORTEN COURSE

Shorten course
As first boat passes penultimate mark  two hoots  

Finish at committee boat
Any time during last lap no sound  

TO ABANDON AT ANY TIME

Any time abandon up  three hoots  

TO CHANGE THE COURSE DURING RACING

Any time change flag up  lots of hoots  

OTHER CLASS FLAGS

Firefly



RS200



Merlin Rocket
& MRX

